

PIVOT POINT

LEMIEUX

♩ = 80 - 120

System 1:

- S:** R.H. Normal Grip, R.H. Just Fulcrum, R.H. Just Fulcrum / L.H. Normal Grip, L.H. Just Fulcrum, L.H. Just Fulcrum / R.H. Just Fulcrum
- T:** R.H. Normal Grip, R.H. Just Fulcrum, R.H. Just Fulcrum / L.H. Normal Grip, L.H. Normal Grip, L.H. Just Fulcrum, L.H. Just Fulcrum / R.H. Just Fulcrum
- B:** R.H. Normal Grip, R.H. Just Fulcrum, R.H. Normal Grip, L.H. Normal Grip, L.H. Just Fulcrum, L.H. Normal Grip
- C:** Split, Two Groups (Hi-Hat Chicks)

System 2:

- S:** Both Hands Normal Grip, Staccato Crushes, Longer Crushes, Staccato Crushes, Both Hands Normal Grip, Both Hands Just Fulcrums
- T:** Both Hands Normal Grip, Staccato Crushes, Longer Crushes, Staccato Crushes, Both Hands Normal Grip, Both Hands Just Fulcrums
- B:** (Crash), (Sizzle), (Sizz/Suck), Both Hands Just Fulcrums
- C:** (Crash), (Sizzle), (Sizz/Suck), (Hi-Hat Chick)

Dynamic markings: *mp*, *f*